

Design of a Metadata Framework for Environmental Models with an Example Hydrologic Application in HydroShare

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Highlights:

- The design of a metadata framework for model programs and instances is presented
- The metadata framework is implemented within the HydroShare system
- The framework is built from general standards like RDF, Dublin Core, and BagIt
- The implementation is demonstrated for a hydrologic model publication use case
- The implementation assists in model sharing, publication, reuse and reproducibility

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Abstract

Environmental modelers rely on a variety of computational models to make predictions, test hypotheses, and address specific problems related to environmental science and natural resource management. Scientists and engineers must devote significant effort to preparing these computational models. While significant attention has been devoted to sharing and reusing environmental data, less attention has been devoted to sharing and reusing environmental models. A first step toward increasing environmental model sharing and reuse is to define a general metadata framework for models that is flexible and, therefore, applicable across the wide variety of models used by environmental modelers. This paper proposes a general approach for representing environmental model metadata that extends the Dublin Core metadata framework. The framework is implemented within the HydroShare system and applied for a hydrologic model sharing use case. This example application demonstrates how the metadata framework implemented within HydroShare can assist in model sharing, publication, reuse, and reproducibility.

Keywords:

Environmental modeling; hydrologic modeling; model metadata; linked data; Dublin Core metadata initiative; reproducibility

Software Availability:

The software created in this research is free and open source as part of the larger HydroShare software repository. The HydroShare software repository is managed through GitHub and is available at <https://github.com/hydroshare/hydroshare>.

1. Introduction

A large variety of environmental models exists, with each model tailored to address specific challenges related to environmental science and natural resource management (Singh and Woolhiser, 2002; Singh et al., 2006).. These models have grown in complexity, with many simulating increasingly detailed processes occurring within environmental systems. When scientists and engineers use models, they must devote significant effort to collect data, construct model inputs, and calibrate and validate model parameters. Many environmental models also require sophisticated data pre-processing routines, often with many manual steps (e.g., Billah et al., 2016). For this reason, many models come with supporting applications such as Geographic Information System (GIS) interfaces, calibration tools, visualization software, and other utility software systems to assist in the data preparation process (e.g., Winchell et al., 2007). These data pre-processing steps must be repeated each time a new model is created to simulate a system. This introduces a number of challenges. From a pragmatic perspective, it is an inefficient use of scientists' time. Perhaps more importantly, it inhibits scientists' ability to reproduce studies that have a significant computational modeling component (David et al., 2016; Essawy et al., 2016; Gil et al., 2016).

One way to begin to address these challenges is through better approaches for sharing and reusing models built by others. Just as there has been a major push to make better use of data collected and maintained by others, the scientific community can benefit from a similar push to make better use of models built by others. Data sharing and reuse has been strengthened through the adoption of agreed-on metadata frameworks. Geospatial data, in particular, has benefited from widely used metadata frameworks that allow scientists and engineers to more easily reuse data collected by others (e.g., ISO, 2003; 2011). More recently, hydrologic time series data have also

benefited from the adoption of commonly used metadata frameworks (e.g., Taylor et al., 2014). While many metadata frameworks exist, none specifically addresses computational environmental models. Thus, the objective of this research was to design and implement such a metadata framework for environmental models.

Designing a metadata framework for environmental models poses unique challenges compared to other data types. First, the data required for models are heterogeneous and, in the case of environmental models, input for a single simulation can include dozens, if not hundreds, of data files. These files describe properties of the modeling elements, parameters, forcing functions, boundary conditions, and other data needed to execute the model for a given system. Each model largely adopts its own structure and semantics for storing data, making it difficult to standardize across models. Second, environmental modelers make use of a large and diverse set of computational models; Singh and Woolhiser (2002) cataloged over 65 models focusing on watershed hydrology alone. Environmental modelers will likely continue to make use of a broad range of models because each model is tailored for a given application. As a result, each model adopts unique data structures and semantics for both input and output data. A model metadata framework, therefore, must not force all models into a fixed structure, but rather be flexible and able to accommodate this diversity of models.

Some studies have begun to address the problem of designing a metadata framework for computational models. The Content Standard for Computational Models (Hill et al., 2001) was one of the first attempts at providing detailed metadata about a numerical model that includes the input and output data for model scenarios. Wosniok and Lehfeldt (2013) provide a concept for metadata-driven architecture for computational fluid dynamics simulations and a way to integrate model descriptions into spatial data infrastructures. The Community Surface Dynamics Modeling

System (CSDMS) created a metadata framework and used it to describe over 180 geoscience models, including over 50 hydrologic models within its model catalog (see <http://csdms.colorado.edu>). The CSDMS model category focuses on the software for executing a model, what we refer to in this paper as a *model program*. It does not extend to the input files for a specific model simulation, or what we refer to in this paper as a *model instance*. The metadata included in CSDMS also do not follow higher-level metadata standards like Dublin Core.

Much of the past research on model metadata has focused on component-based modeling systems. Component-based modeling systems are a tool for integrated environmental modeling where model applications are constructed from a set of “plug-and-play” model components that can be interchanged for different applications (Argent, 2004; Laniak et al., 2013). Metadata frameworks have been proposed for model components generally (Elag and Goodall, 2013), the component interfaces (Gregersen et al., 2007; Peckham et al., 2013), and the variables passed between linked components (Peckham, 2014). Recently, Harpham and Danovaro (2015) designed an un-encoded metadata framework supporting the description of environmental numerical models giving more attention to the construction of model compositions by interfacing model components. This metadata framework was designed to facilitate the description and communication between loosely coupled components of a larger model chain. The framework enables the output from one model component (e.g., a meteorological model) to be used as an input for another model component (e.g., a hydrological drainage model). This work used the ISO 19115 metadata standard as a starting point and expanded the spatial characteristics, temporal characteristics, and environmental parameters to enable models to be discovered and reused.

Our work is different in that we focus on standalone model programs instead of component-based modeling systems. Standalone model programs can execute a model simulation and generate

output, while a model component requires a modeling framework in order to be executed. Model components can be loosely coupled using a modeling framework with other model components, while a model program does not provide this loose coupling capability. We take this focus because, while the adoption of component-based modeling systems is growing, we believe that the vast majority of ongoing studies are using standalone model applications and a metadata framework is needed to enhance the sharing of these standalone model instances. Also, this work could later be merged with past work on model component metadata to create an overarching model metadata framework.

A motivating factor for this research is the design and development of a new system called HydroShare (<https://www.hydroshare.org>). The goal of HydroShare is to advance hydrologic science by enabling the scientific community to more easily and freely share products resulting from their research – not just the scientific publication summarizing a study, but also the data and models used to create the scientific publication (Horsburgh et al., 2015; Tarboton et al., 2014a, 2014b). HydroShare is a web-based collaborative system developed with the goal of sharing, accessing, and discovering hydrologic data and models (Tarboton et al., 2014a, 2014b). It was designed and built by the authors, along with a larger team of researchers, in collaboration with the Consortium of Universities for the Advancement of Hydrologic Science, Inc. (CUAHSI).

The basic unit of digital content in HydroShare is called a “resource.” One of the key steps in designing HydroShare was defining metadata for different resource types (Horsburgh et al., 2015; Tarboton et al., 2014a, 2014b). While users can upload any digital content as a “generic resource” within HydroShare, these generic resources only support basic metadata elements defined by the Dublin Core metadata framework that are applicable to any data type. Specific resource types in HydroShare can extend this Dublin Core metadata to provide new metadata

elements that support functionality specific to common hydrologic datasets (Horsburgh et al., 2015). For example, the time series resource types support additional metadata elements relevant to a time series, and the system can automatically plot time series resources because of this metadata (Sadler et al., 2015). Because a model metadata framework like this did not exist for environmental models, we first had to design one. Then, we used the model metadata framework we designed in HydroShare to implement new resource types specific to the needs of environmental models. While the HydroShare implementation motivated the design of the model metadata framework, it is important to emphasize that the metadata framework described here is general and can be adopted for environment models more broadly.

The remainder of the paper is organized as follows. First, a Methodology section is presented discussing the design of the model metadata framework and describing an example use case where the design implemented in HydroShare was used to share results from a hydrologic modeling study. Next, the Results section presents the implemented software and the results from the example use case. Finally, the paper concludes with a summary discussion of the proposed approach and steps that could be taken to further advance this work.

2. Methodology

2.1. Metadata framework design

The metadata framework design considers a computational model as two distinct concepts: 1) a *model program resource*, which includes software for executing a model simulation and generating outputs, and 2) a *model instance resource*, which includes the input files and, optionally, the output files for a specific simulation. Having model programs and instances as separate resources allows a specific version of a program to be linked to several instances. If model

programs and instances were stored together as one resource, the same model program would be stored with each model instance executed by that model program. Additionally, with instances and programs combined, the metadata describing the model program would be repeated with each model instance. This would result in redundant data about the same model program that would need to be entered every time the user uploads an instance for sharing. This may lead to opportunities for inconsistent metadata entry by users for the same model program included in multiple resources. In order to avoid redundantly storing the same program and its metadata with each related model instance, we separated model programs and instances as distinct resource types and implemented an “ExecutedBy” relation as a many-to-one to link between any number of instances and the program used for execution.

The Resource Description Framework (RDF) is used for formally encoding concepts and their associated metadata using a subject, predicate, and object structure (<http://www.w3.org/RDF>). As a simple example, this basic structure can be used to show that a model instance (subject) is executed by (predicate) a model program (object) (Fig. 1). Each resource has core metadata defined by the Dublin Core metadata framework and extended metadata designed through this research that is encoded and stored on disk using RDF-XML. Details of the metadata for model programs and model instances are described in the following subsections.

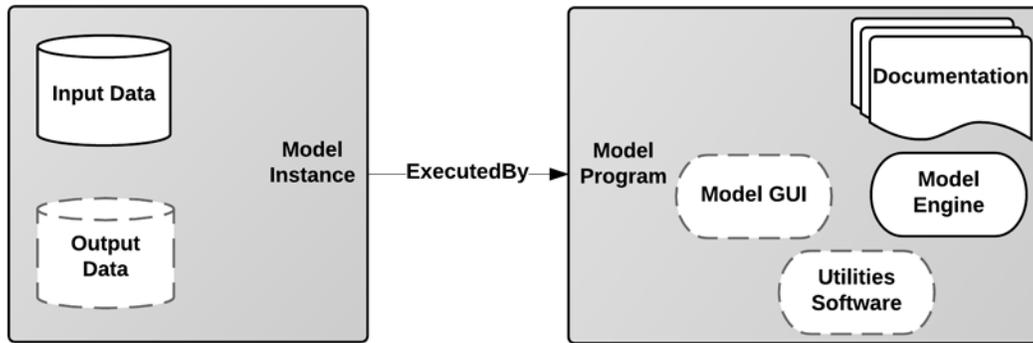


Fig. 1. Key components of the model program and model instance resources.

2.1.1. Model program resource metadata

The model program resource encapsulates all of the software and files necessary to identify, install, and run a given environmental model. The model program includes a model engine, which is the core mathematical modeling logic for the model (Morsy et al., 2014). This model engine is often, but not always, embedded within a larger application that includes visualization, typically using a graphical user interface (GUI), and other utility software. It is not uncommon for multiple model programs to use the same or similar model engine; for example, there are multiple model programs with different user interfaces that all use the Storm Water Management Model (SWMM) as its model engine. A key design decision was to link a model program with a model instance, rather than a model engine with a model instance. This was done because developers may make subtle but important changes to publically available model engines within their own model programs. Thus, it is difficult to guarantee that two independent model programs, both making use of the same original model engine, will produce the exact same output.

The goal when identifying metadata for a model program was to sufficiently describe a specific version of the software, its computer system compatibility, and its proper and intended use. To foster interoperability, this metadata consists of a basic description of the resource using

elements from the Dublin Core metadata standard (shown in Fig. 2 using the “dc” and “dcterms” prefixes). The basic Dublin Core metadata framework is then extended with resource specific metadata (Fig. 2; Table 1). These extended metadata elements are given names with the “hsterms” prefix, indicating that their names belong to a namespace of terms defined by HydroShare, and are subdivided into content-related and resource-related categories. Content-related metadata includes items such as *modelEngine*, *modelSoftware*, *modelReleaseNotes*, and *modelDocumentation* to describe the content that should accompany a model program resource. A model program is required to include a model engine, while the other content-related metadata items are optional.

The resource-related metadata describe characteristics of a model program using high-level terminology with the aim of clearly defining and distinguishing between similar model program resources. These include *modelReleaseDate*, *modelWebsite*, *modelVersion*, *modelProgramLanguage*, *modelCodeRepository*, and *modelOperatingSystem* metadata. The *modelReleaseDate* element provides general information about the environmental model to aid in version identification, while the *modelWebsite* element is intended to provide users additional model-specific information. The remaining elements describe the software attributes and system compatibility of the model program as shown in Table 1. The contents of these metadata elements can serve many different uses, including enhanced search and discovery across a large collection of model program resources. They also aim to support reproducibility by capturing the exact model program used to execute a particular model instance. Some of these metadata elements (e.g., *modelOperatingSystem* and *modelProgramLanguage*) could eventually include and benefit from controlled vocabularies.

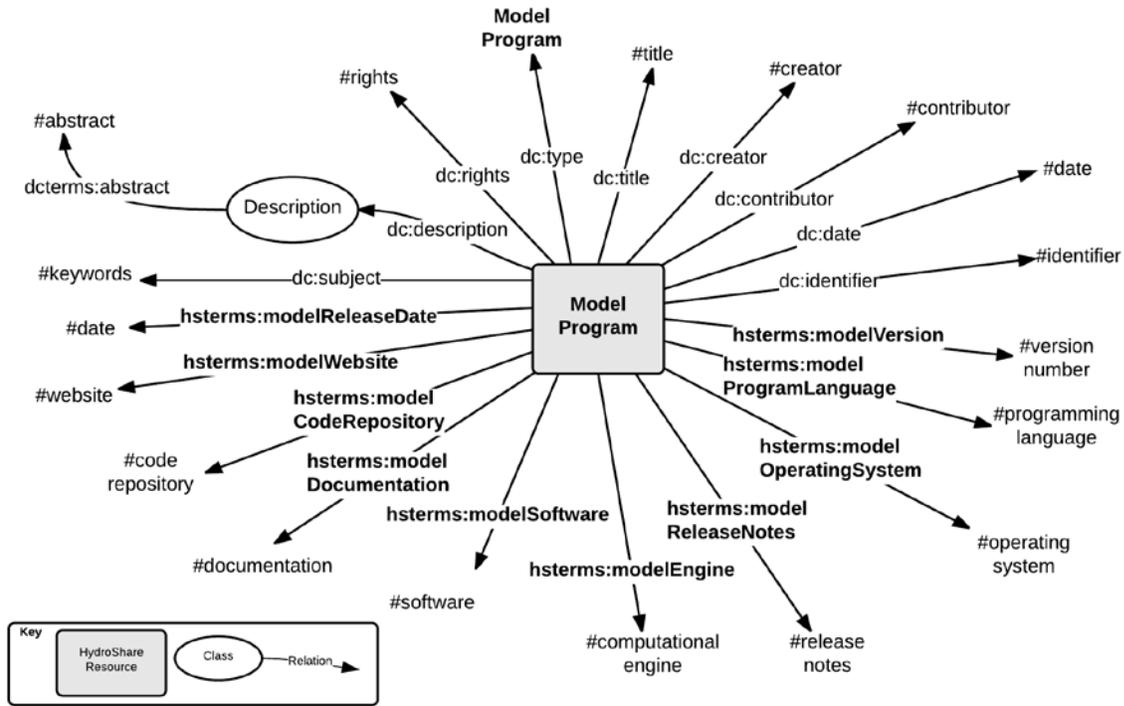


Fig. 2. Model program resource metadata elements expressed as RDF triples. The # prefix signifies an attribute that can be populated when implementing the metadata framework for a given model program.

Table 1. Model program extended metadata element definitions.

Metadata Term	Cardinality	Definition
hsterms:modelVersion	1..1	Unique model version and/or build number
hsterms:modelProgramLanguage	0..*	The programming language(s) used to write the model program
hsterms:modelOperatingSystem	0..*	Compatible operating system(s) to setup and run the model program
hsterms:modelReleaseDate	0..1	The date that this version of the model program was released
hsterms:modelReleaseNotes	0..*	Notes regarding the model program release
hsterms:modelWebsite	0..1	A URL to the website maintained by the model developers
hsterms:modelCodeRepository	0..*	A URL to the source code repository (Github, Bitbucket, etc.)
hsterms:modelDocumentation	0..*	Documentation related to the model (User manual, theoretical manual, reports, etc.)
hsterms:modelSoftware	0..*	The archive containing model software (executable, installer, utilities, etc.)
hsterms:modelEngine	0..*	The archive containing the model computational engine (source code, binary, etc.)

2.1.2. Model instance resource metadata

The model instance resource describes the input files used for execution by a model program. A model instance resource may optionally include the output files resulting after execution. Output for some models can be large. Given that these files can be recreated by executing the model, we made including output files optional. The design for metadata associated with a model instance was intended to capture the aspects required to define and distinguish between different model instances across the wide variety of environmental models. To accomplish this, the design first includes a *generic model instance*. This generic model instance has metadata elements applicable to any model program instance. The design is extensible including *specific model instances* that inherit the properties of a generic model instance and add new properties that are relevant to one or more model programs. This pattern is illustrated in Fig.

3. In this figure, some specific model instance resources are listed as examples, with the idea that this list can be extended to include other environmental models as well. This design, therefore, provides two ways to capture metadata for a model instance. The default option would be to use a generic model instance resource type. However, if available, a specific model instance resource type should be used to take advantage of enhanced functionality and metadata capture.

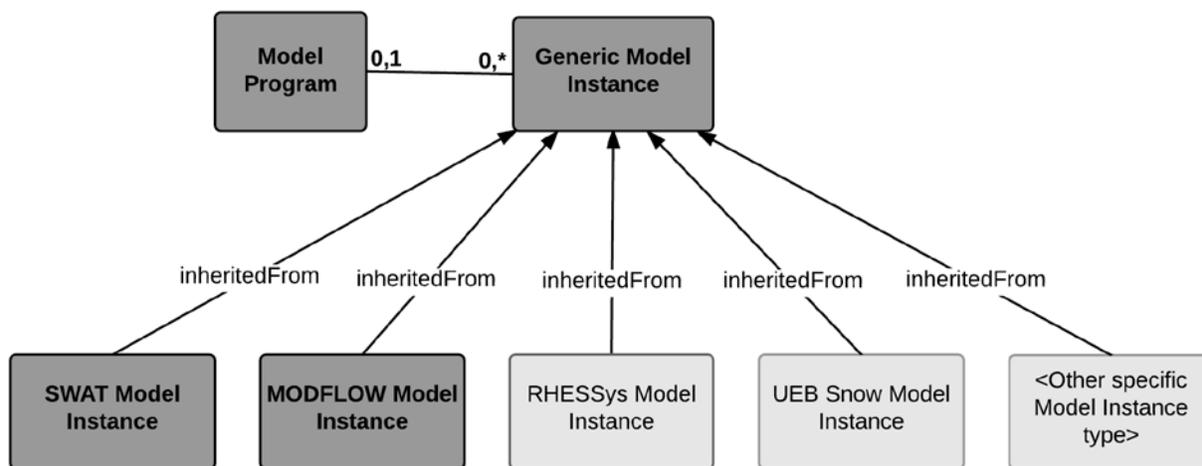


Fig. 3. Generic model instance and specific model instance hierarchy. Model program, generic model instance, SWAT model instance, and MODFLOW model instance metadata have already been designed, while metadata for the other specific model instances are either in development or planned for the near future.

Fig. 4 presents the metadata for a generic model instance. Because the generic model instance extends the Dublin Core metadata framework, it inherits the metadata elements defined by Dublin Core (with names shown using the “dc” and “dcterms” prefix). One metadata element defined in Dublin Core that is particularly important for model instances is the coverage element. This metadata element defines the temporal and spatial extent of a resource. For a model instance resource, the temporal coverage provides the start and end date/time for the simulation; the spatial

coverage provides a place name and geographic coordinates for the model instance. The spatial coverage can be represented by a point (e.g., the centroid of the modeling domain) or a box (e.g., the bounding box of the modeling domain). This coverage element does not represent the exact shape of the model instance, but rather its geographic location or extent.

As with the model program, the generic model instance metadata is extended from the Dublin Core elements with the names of additional metadata elements having the “hsterms” prefix (Fig. 4; Table 2). These metadata elements are subdivided into two main classes: *ModelOutput* and *ExecutedBy*. *ModelOutput* includes information about the output data generated by the model after it is executed. Only one element was deemed necessary in the initial design for describing the model output, although more elements could be added later. The element included is *includesModelOutput*, which allows users to indicate if the output files are included along with the input files as part of the model instance resource. The *ExecutedBy* element links the model instance resource with the model program resource that is used for execution. *ExecutedBy* includes two sub-metadata elements: *modelProgramName* and *modelProgramIdentifier*. The *modelProgramName* element stores the name of the linked model program resource, while *modelProgramIdentifier* stores its unique identifier. By linking a model instance to a model program resource, the *ExecutedBy* metadata element facilitates later reproducibility of the model results.

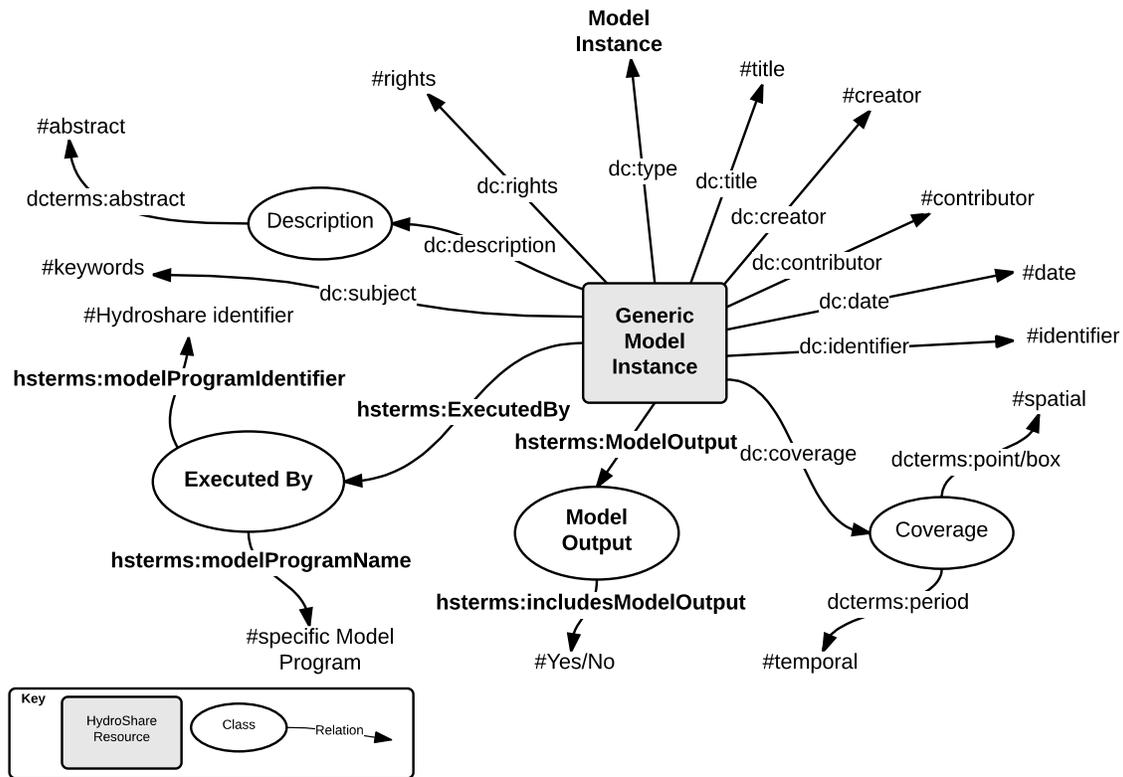


Fig. 4. Generic model instance resource metadata elements expressed as RDF triples.

Table 2. Generic model instance extended metadata element definitions.

Metadata Term	Cardinality	Definition
hsterms:modelOutput		A class used for describing output for an executed model instance
hsterms:includesModelOutput	1..1	A boolean value that indicates if the output files are included with the model instance
hsterms:executedBy		A class that describes the model program that executes the model instance
hsterms:modelProgramName	0..1	The name of the model program that executes the model instance
hsterms:modelProgramIdentifier	0..1	The identifier for the model program that executes the model instance

As an example of a specific model instance, consider an extension to the generic model instance designed to add metadata specific to an instance of the Soil and Water Assessment Tool (SWAT). This SWAT model instance offers extended metadata elements that more fully describe SWAT model instances, but that are not directly applicable to other environmental models. The SWAT model instance was designed to be compatible with the SWATShare application, which is an interactive Web tool used to run, visualize, and interact with SWAT model instances (Rajib et al., 2016). The extended metadata elements for a SWAT model instance are shown in Fig. 5, and the extended metadata elements are defined in Table 3. While these elements are specific and extensive, many of them are optional so the barrier to entry is still low. Also, through future work, many of the metadata elements could be extracted automatically from model instance configuration files. Unlike the generic model instance, the SWAT model instance introduces controlled vocabularies for some SWAT model metadata elements including *modelObjective*, *simulationType*, and *simulationTimeStepType*. These controlled vocabularies are compatible with the controlled vocabularies used by SWATShare. For example, *simulationType* has a controlled vocabulary consisting of three choices: normal simulation, sensitivity analysis, and auto-calibration.

Table 2. SWAT model instance extended metadata element definitions.

Metadata Term	Cardinality	Definition
hsterms:modelObjective	1..*	The objective of the model (hydrology, water quality, BMPs, climate / landuse change, etc.)
hsterms:simulationType	0..1	The type of the simulation used (i.e., normal simulation, sensitivity analysis, and auto-calibration)
hsterms:modelInput		Class for describing the model instance input files
hsterms:warm-upPeriodType	0..1	The warm-up period type (always years)
hsterms:warm-upPeriodValue	0..1	The numeric value of the warm-up period in years
hsterms:rainfallTimeStepType	0..1	The type of time step used in the simulation for input rainfall data (i.e., daily or sub-hourly)
hsterms:rainfallTimeStepValue	0..1	The time step value associated with the rainfall data
hsterms:routingTimeStepType	0..1	The type of time step used in the simulation for river routing calculations (i.e., daily or hourly)
hsterms:routingTimeStepValue	0..1	The time step value used for the river routing calculations
hsterms:simulationTimeStepType	0..1	The type of time step type used for model simulation (i.e., annual, monthly, daily, or hourly)
hsterms:simulationTimeStepValue	0..1	The time step value used for simulation
hsterms:watershedArea	0..1	The watershed area in km ²
hsterms:numberOfSubbasins	0..1	The number of subbasins within the watershed
hsterms:numberOfHRUs	0..1	The number of hydrologic response units (HRUs) within the watershed
hsterms:DEMResolution	0..1	The resolution of the digital elevation model (DEM) in meters
hsterms:DEMSourceName	0..1	The name of the DEM provider
hsterms:DEMSourceURL	0..1	The URL of the DEM
hsterms:landUseDataSourceName	0..1	The name for the land use / land cover (LULC) dataset provider
hsterms:landUseDataSourceURL	0..1	The URL for the LULC dataset
hsterms:soilDataSourceName	0..1	The name for soil dataset provider
hsterms:soilDataSourceURL	0..1	The URL for Soil dataset
hsterms:modelMethod		Class that describes the model methods used in the simulation
hsterms:runoffCalculationMethod	0..1	The runoff calculation method used
hsterms:flowRoutingMethod	0..1	The flow routing method used
hsterms:PETEstimationMethod	0..1	The Potential EvapoTranspiration (PET) estimation method used
hsterms:modelParameter	0..*	The parameters used in the model (crop rotation, title drainage, point source, fertilizer, tillage operation, inlet of draining watershed, irrigation operation, etc.)

While SWAT is used to provide an example of a specific model instance, similar metadata and corresponding controlled vocabularies could be developed for other models. The design goal of this work, however, was not to capture metadata relevant to all environmental models, as doing so would be impractical. Rather, our goal was to design a framework that has a common core and

a clear methodology for extending this core for specific environmental models. We plan to provide examples, like the SWAT example, that third party developers can follow to create their own specific model instance metadata. By providing a common foundation for metadata and resource-structure across models, there will be a level of standardization that will aid in interoperability across software systems. Specific model metadata acknowledges the diversity among environmental models and does not force conformity to a single set of metadata elements. The design also allows for changes in the future. For example, if additional common model metadata elements are identified across environmental models, then they can be added to the generic model instance class and inherited by all specific model instances.

2.2. *Experimental use case*

To demonstrate the metadata design, we used the application of a SWMM model used to study flooding in an urban watershed (Morsy et al., 2016) as a use case. We wish to publish the resulting model instances online. There are many motivating factors for doing this. First, we believe that a model instance, like the journal paper, is an important product from the research and should stand on its own as a citable product. Second, we want to foster ways for other scientists to build from or reuse our model to address their own scientific research questions. Third, we want to ensure that the model program used in our study, including the model engine, utility software, and documentation, is captured within a single online resource. This is important because, after some time, the model program developers may not provide this particular version of the software on their website. Lastly, this is a way of meeting the research sponsor's data management obligations. While this use case is specific to scientific research, a similar use case could be followed for consulting or industrial modeling activities. While such model applications may not result in

journal publications, there is still significant value in descriptive metadata for internal cataloging and archiving purposes. Additionally, in such cases models can be shared privately within HydroShare allowing collaboration among specific users while keeping the data, model, and results confidential.

The objective of this prior modeling study was to better understand the potential of rain gardens as distributed stormwater controls for flood mitigation within an urbanized watershed (Morsy et al., 2016). The specific study area of the research was the Rocky Branch watershed, which is located in downtown Columbia, South Carolina, USA. Because a significant portion of the watershed is developed, high intensity storms that typically occur during the summertime result in flooding at different locations within the watershed. For this study, two different model instances were created (Fig. 6). The first model instance is a well-calibrated and evaluated model that simulates flooding events in the Rocky Branch watershed. The second model instance builds from the first model instance and includes additional, hypothetical rain gardens as stormwater controls to test if their addition mitigates flooding in the watershed for storm events with different return periods.

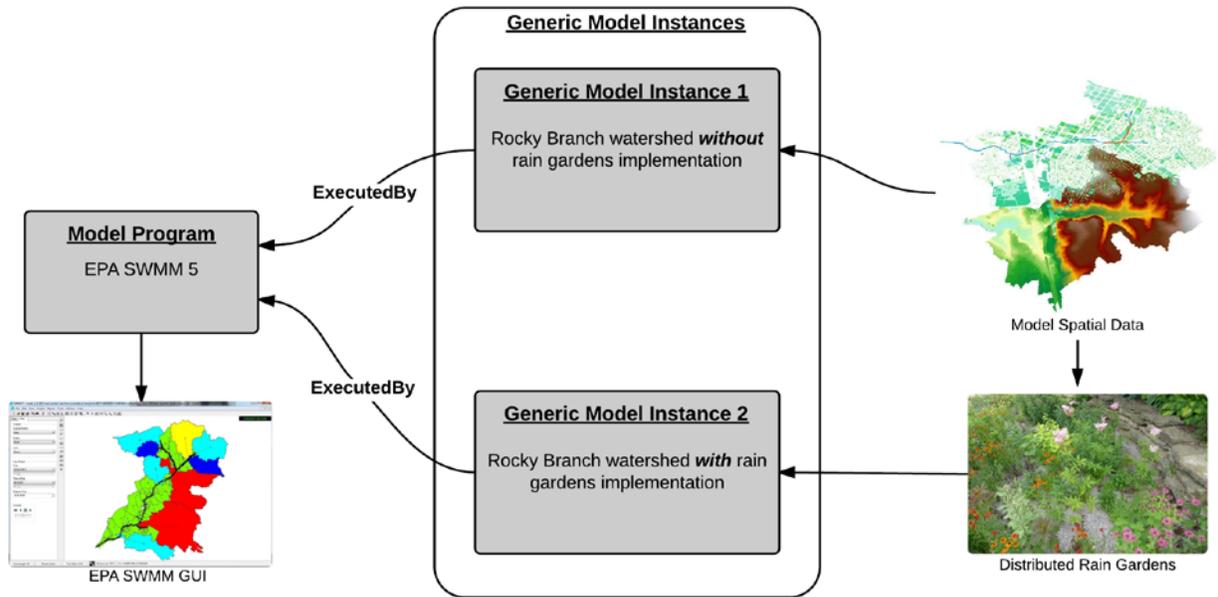


Fig. 6. Use case implementation as a model program and two model instance resource types.

The metadata framework was implemented within HydroShare and used to share the model program and model instance resources for the example application. HydroShare, as introduced earlier, is an online system for managing resources adhering to a Resource Data Model (Horsburgh et al., 2015; Tarboton et al., 2014a). The HydroShare architecture organized as shown in Fig. 7 (Heard et al., 2014) consists of open source components including Django, a web application platform, Mezzanine, a content management system meta-framework, and the Integrated Rule-Oriented Data System (iRODS), an enterprise storage management middleware (Rajasekar et al., 2010). Results detailing the technical aspects of the software implementation are presented in Section 3.1.

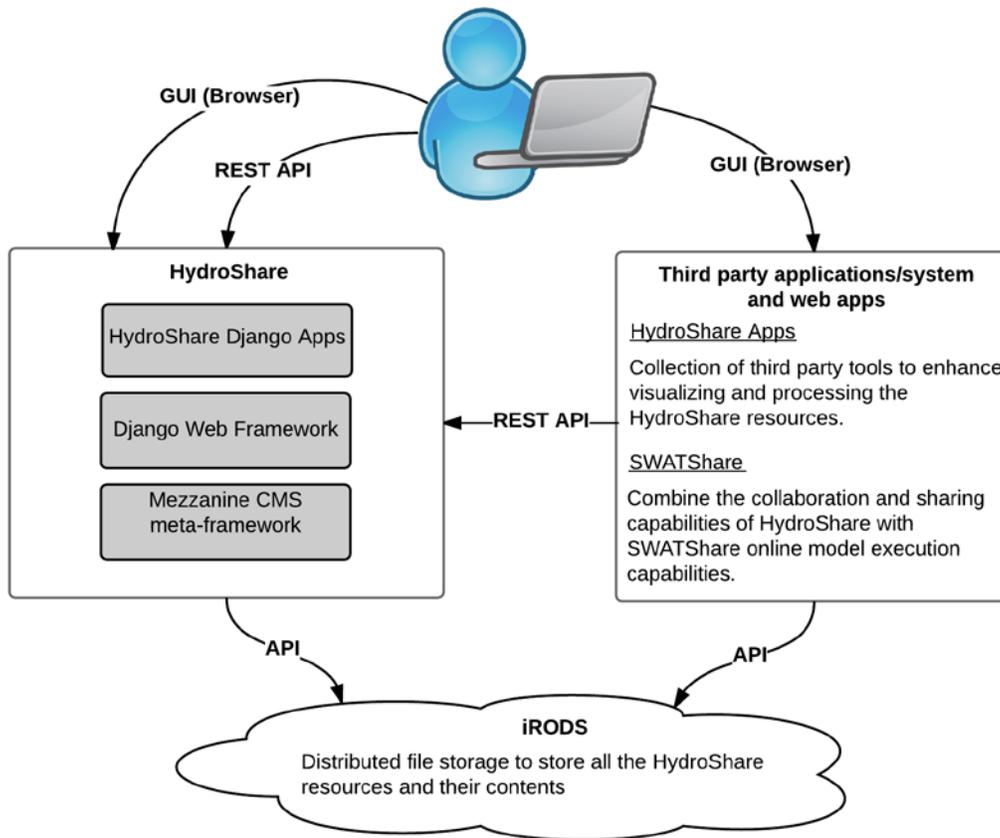


Fig. 7. HydroShare’s general architecture emphasizing the connections between the user, HydroShare, iRODS, and third party applications.

Although a SWMM-specific model instance resource type could have been designed and implemented within HydroShare, we used the generic model instance resource type when implementing the use case to provide an example applicable to any environmental model. A SWMM-specific model instance would have allowed for the capture of additional metadata relevant only to SWMM models. Software extensions to HydroShare could then provide custom functionality and applications able to operate specifically on SWMM-model instances. Using the generic model instance offers broad use across environmental models, but it lacks the potential for customization that becomes possible when targeting a specific model instance resource type.

3. Results

3.1. Results for software implementation within HydroShare

Fig. 8 shows the class structure for the new model resource types implemented within HydroShare based on the metadata framework design. Each resource type consists of three main categories of classes: the resource data type class, the classes for the individual extended metadata elements, and the container class that groups all metadata elements. For example, the classes in the three categories for the model instance resource type are 1) ModelInstanceResource, which is the resource data type class, 2) ModelOutput and ExecutedBy, which are the classes representing the extended metadata elements, and 3) ModelInstanceMetaData, which is the class that contains all the metadata elements. The resource type classes for model instance and model program inherit from the BaseResource class, which, in turn, inherits from the Abstract Resource class. This structure allows the model resource type to inherit the Dublin Core metadata elements. Specific model instance metadata, like that for the SWAT model instance resource type, inherits from the generic model instance resource type class. The diagram shown in Fig. 8, therefore, could be extended for other specific model instance metadata.

container that includes the common metadata element objects. These classes are the link between the ModelProgramResource, the ModelInstanceResource classes, and their extended metadata classes. One-to-one relationships are made between ModelProgramMetaData and ModelInstanceMetaData classes and each of their respective extended metadata classes. These extended metadata classes are then included as supported metadata elements for their related resources (ModelProgram or ModelInstance resources) where they could be used to create, update, and delete class instances associated with these resource types.

An important method of the CoreMetaData, ModelProgramMetaData, ModelInstanceMetaData, and SWATModelInstanceMetaData is `get_xml`. This method converts the stored metadata into an RDF-XML format. The CoreMetaData.`get_xml` method extracts the generic metadata elements, while the `get_xml` method for each specific resource extracts the related extended metadata elements. For example, for a ModelInstance resource, the CoreMetaData.`get_xml` method is used to extract the Dublin Core standard metadata elements, while the ModelInstanceMetaData.`get_xml` method is used to extract the extended metadata elements.

3.2. Results from the example use case

Fig. 9 illustrates the metadata that can be captured for the example use case using the generic model instance and model program resources. Each resource has a title, creator, and other metadata that follow the Dublin Core metadata standard. In addition, extended metadata elements for each resource (with names shown using the “hsterms” prefix) help to more fully describe the model instance and corresponding model program used for executing the model instance. Fig. 9 also shows how the model program resource type, in this case the SWMM model (Rossman et al.,

2016), and the model instance resource type, in this case a Rocky Branch watershed simulation, are connected using the ExecutedBy relationship.

Fig. 10 is an activity diagram showing the steps used to create new model resources on hydroshare.org. Three resources were created in this example: a model program resource for the EPA-SWMM model version 5.1.009 (Rossman et al., 2016) and two model instance resources for the Rocky Branch watershed simulations (e.g., Morsy, 2015). Fig. 11 shows the Graphical User Interface (GUI) for how a user selects a model resource type within HydroShare. In the current implementation, the model resource types are grouped together under the modeling title. Once the user selects the desired resource type, adds a title, and uploads the related files, the new resource is created in HydroShare and the user sees the landing page for this newly created resource. At this point, a unique identifier specific to the HydroShare system has been automatically assigned to the resource. Later, if the user decides to formally publish the resource in HydroShare, a more formal digital object identifier (DOI) would be assigned to the resource. After a resource is formally published and a DOI is assigned, the user can no longer make changes to the resource metadata or the uploaded files. Prior to formal publication, authorized users can make changes to the resource at any time.

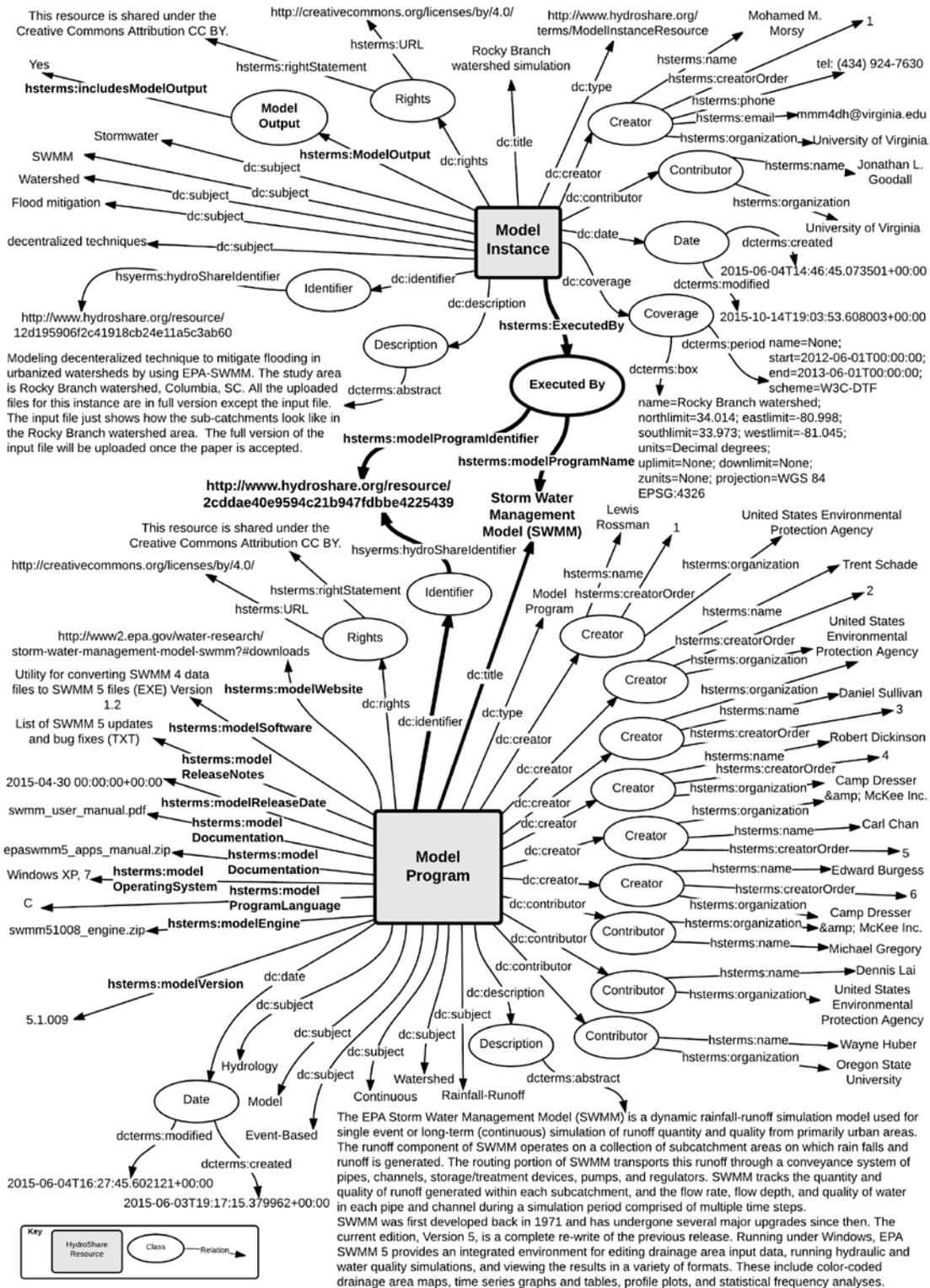


Fig. 9. Results of populating the model instance and model program metadata for the example use case.

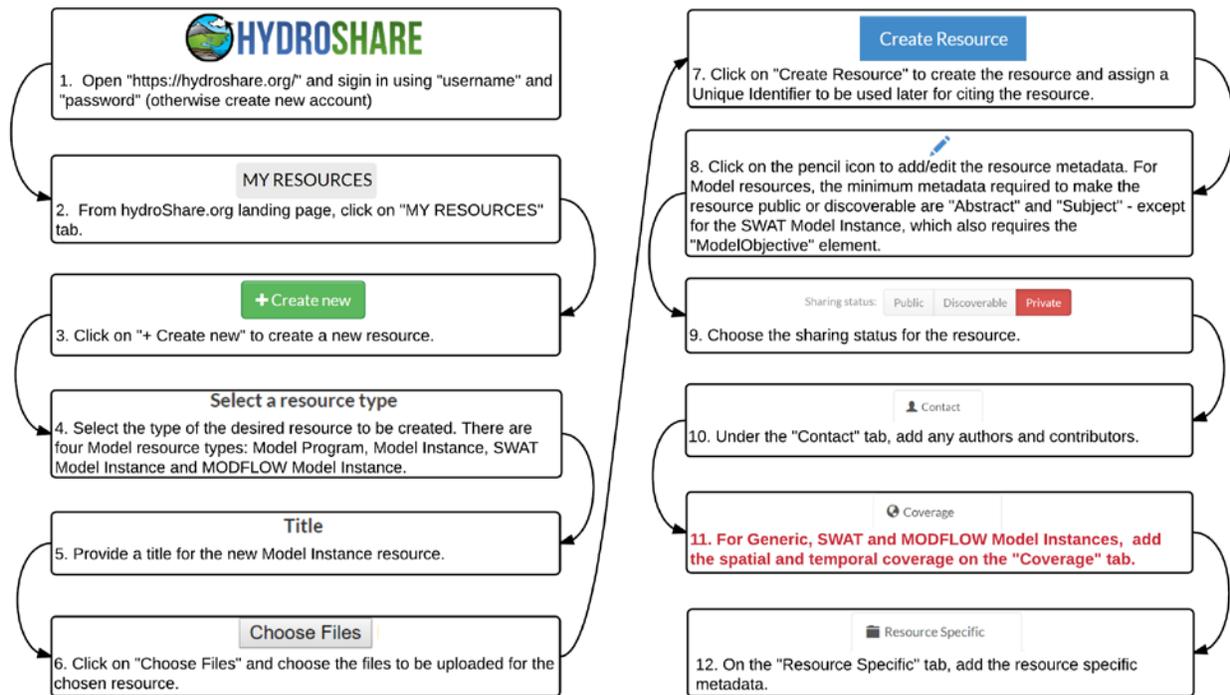


Fig. 10. Activity diagram describing the steps required to create a new model instance resource within HydroShare. Step 11 is highlighted to indicate that only model instances require coverage and not model programs.

Select a resource type and upload files as needed to create a new resource

- Files you upload here will be grouped together into a "Resource" in HydroShare.
- File size is limited to 1 GB per file for direct browser upload from your local disk.
- Files larger than 1GB can be imported directly from any IRODS account. You can create a HydroShare IRODS account from your [user profile](#) page. See help for information on working with IRODS directly.
- You can also add files directly from any IRODS server regardless of the file size.

Select a resource type

Title

Add your files here:

Any file type can be uploaded.
Multiple file upload is allowed.

To load files from your local disk v

No file chosen

To load files from an IRODS serve

[log in to IRODS](#)

Generic

Generic

Multidimensional (NetCDF)

Web App

Collection Resource

Geographic Resources

Geographic Raster

Geographic Feature (ESRI Shapefiles)

Time Series Resources

Time Series

HIS Referenced Time Series

Modeling

Model Program

Model Instance

SWAT Model Instance

MODFLOW Model Instance

Script

⇒ Model Resources in Hydroshare

Fig. 11. Screen shot showing model resource types currently implemented on hydroshare.org.

Fig. 12 and 13 show the resource specific metadata for the model program resource and the generic model instance resource types, respectively, on their landing pages in HydroShare. These figures show HydroShare’s metadata “edit” mode to illustrate all of the available metadata elements, as HydroShare’s default is to hide metadata elements for which there are no values in regular “view” mode. Note that the model instance is linked to the model program used for execution (Fig. 13). Under the “Model Program used for execution” heading on the generic model instance landing page, there is a dropdown list that collects all the available public model program resources in HydroShare. The user chooses the model program resource used to execute the model instance resource from the dropdown list (or creates a new model program resource if it is not already available). Once the user chooses the desired model program resource, a summary of the model program metadata is displayed to aid the user in confirming that the correct model program was selected.

Another important aspect of the model instance resource is the coverage metadata. Fig. 14 shows how the coverage metadata appears in the resource's landing page in edit mode. As explained above, there are two types of coverage metadata elements: spatial and temporal. All of the spatial metadata is expressed in World Geodetic System (WGS) 84 coordinates, which is used throughout HydroShare. This allows standard web tools to search the metadata easily without full GIS functionality. However, users must be aware that errors can be introduced if the spatial data is transformed from another coordinate system to WGS 84. For the use case, the spatial metadata was entered for this model instance as a two-dimensional bounding box (rather than an XY point). Once the user inserts the bounding coordinates, the box will appear on the map so that the user can confirm the spatial coverage extent. The user can also specify the coverage by clicking a point on the map or dragging a box on the map. The temporal coverage metadata consists of start and end dates and times for the model instance. This is implemented in the data model based on the W3C-DTF scheme, which by default enables full specification of a date/time string, including a time zone. Currently, as seen in Fig. 14, the HydroShare interface supports only the entry of dates without times or timezone specifications. HydroShare uses this coverage metadata to support both spatial (e.g., map-based) and temporal searches to identify relevant resources.

HYDROSHARE MY RESOURCES DISCOVER APPS HELP

Contact Coverage Related Resources Resource Specific

Data

Computational Engine
 swmm51008_engine.zip

Software
 swmm.exe

Documentation
 2 selected

- swmm.exe
- swmm_user_manual.pdf
- swmm51008_engine.zip
- epaswmm5_apps_manual.zip

General

Release Date
 04/30/2015

Version
 5.1.009

Software

Website
 http://www2.epa.gov/water-research/storm-water-management-model-swmm?#download

Language
 C

Operating System
 Windows XP, 7

Software Repository

Fig. 12. Model program resource specific metadata on the resource's landing page on hydroshare.org (shown in edit mode).

HYDROSHARE MY RESOURCES DISCOVER APPS HELP 

Contact Coverage Related Resources **Resource Specific**

Includes output files?

Includes output*

Yes
 No

Model Program used for execution

Model name*

Storm Water Management Model (SWMM) ▾

Description:	Storm Water Management Model (SWMM)
Release Date:	04/30/2015
Version:	5.1.009
Language:	C
Operating System:	Windows XP, 7
URI:	Resource Landing Page

Fig. 13. Generic model instance resource specific metadata on the resource’s landing page on hydroshare.org (shown in edit mode).



Coverage

Spatial:

Place/Area Name

Coordinate System/Geographic Projection:
WGS 84 EPSG:4326

Coordinate Units:
Decimal degrees

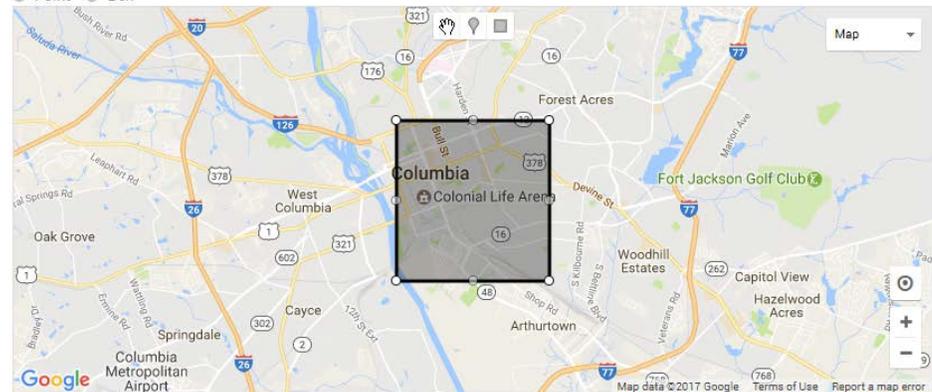
North Latitude*	34.0140	°
-----------------	---------	---

East Longitude*	-80.9980	°
-----------------	----------	---

South Latitude*	33.9730	°
-----------------	---------	---

West Longitude*	-81.0450	°
-----------------	----------	---

Point Box



Temporal:

Start Date*

End Date*

Fig. 14. Model instance resource type coverage metadata on the resource's landing page (shown in edit mode) on hydroshare.org.

4. Discussion

The metadata framework proposed in this study was designed to provide a balance between simplicity and complexity; simplicity to encourage sharing of models by model producers, and complexity by providing a sufficient level of information to enable discovery and use of the model by potential consumers. One of the most difficult design decisions in this work was to separate model programs and model instances into two different resources rather than a single combined resource. The design decision was made for the following reasons. First, it allows the model program metadata to be entered only once within the system. Second, it simplifies the task of identifying all model instances executed by a given model program stored within the system. Third, it provides a path for online execution of many model instances that are linked to a single

model program. We felt these benefits outweighed the added complexity and management needs introduced by separating the model program and model instance concepts into different resource types. We acknowledge that some use cases require incremental changes to a model program's source code, and we are considering options for capturing these incremental changes to model programs without the need to create a completely new resource every time a model program's source code has been changed. That said, users are not restricted from uploading a model program within a model instance, if desired. If this becomes common practice, we are considering allowing a model instance resource's ExecutedBy field to point to itself. This would signify to a user that the model program, whether it be a compiled binary file or the source code, is located within the model instance resource.

Another key design decision was to allow a model instance resource to be linked to only one model program resource. We realize that it is possible for a model instance to be executed successfully by multiple model program resources (e.g., two model programs with different versions but compatible with the same model instance). However, allowing a model instance to be linked to more than one model program would introduce uncertainty about what program was used to execute the instance for a given study. Reproducibility could be compromised as a result, because executing the model instance with a different model program may return slightly different results. For this reason, the design requires a model instance to be linked to only one model program.

We encountered through the use case application the important issue of how to handle the case where the person uploading a resource into HydroShare, what HydroShare refers to as the resource's owner, is not the author of that resource. HydroShare separates intellectual credit attribution from access control and management of content. The Dublin Core vocabulary term

"Creator" is used in HydroShare metadata for the intellectual originator of the content. This is displayed as Author on landing pages and used in citations. The term "Owner" is used in access control and management of content and is typically the HydroShare user responsible for uploading the content (although ownership can be transferred after uploading, and others can be assigned permissions to edit and upload content). In the SWMM model program resource example, the EPA-SWMM model was authored by researchers at the United States Environmental Protection Agency (EPA) but was uploaded to HydroShare by the modeler, one of the authors of this paper. The original authors of SWMM were entered as authors for the resource and the relationship "isCopiedFrom" was added to the resource pointing to the website from which the model program was obtained. With this added relationship, the HydroShare system automatically generates and displays a citation on the resource's landing page that shows that the resource in HydroShare was replicated from an external source, as shown below. The user that uploaded the resource into HydroShare, but did not author the resource, remains the resource owner but rightly does not receive authorship credit for this resource within the citation.

Rossmann, L., T.Schade, D.Sullivan, R.Dickinson, C.Chan, E.Burgess (2016). Storm Water Management Model (SWMM), Version 5.1.010 with Low Impact Development (LID) Controls, <http://www2.epa.gov/water-research/storm-water-management-model-swmm>, accessed 4/4/2016, replicated in HydroShare at:<http://www.hydroshare.org/resource/2cddae40e9594c21b947fdbbe4225439>

A limitation of this work at its current stage is the ability to scale-up to support dozens of different specific model instance resource types. Ideally, the creation of new HydroShare resource types would be simple enough that it could be done by the broader community of model developers. Currently, however, the process of creating a new resource type within HydroShare is

time consuming and requires advanced knowledge of the HydroShare system and architecture. One approach to address this would be to focus on simplifying the process for creating new resource types. Another possibility would be to alter the approach described in this paper so that specific model instances are not implemented as new resource types, but still can have extended metadata for specific model programs. In this case, all model instances would be uploaded using a single resource type, but there would be a mechanism to filter the metadata fields available to the user once the user or system identifies the uploaded model instance as being a specific and known type (e.g., a SWAT model instance). More research is needed to test these alternative options in terms of their practicality, usability, and scalability within HydroShare.

Discovery is an important use case that model metadata must support. In HydroShare, the metadata model for all resources was designed to support discovery. However, the search interface design that exposes metadata elements within the existing data model is still under active development. Currently, users can discover HydroShare resources by searching and filtering model resources using many of the Dublin Core metadata elements implemented in the HydroShare data model (i.e., the generic resource metadata). For example, resources can be discovered by model authors (dc:creator), model resource type (dc:type), model keywords (dc:subject), full text search of a model resource descriptions (dc:description/dcterms:abstract), model spatial locations (dc:coverage/dcterms:box or dcterms:point), and model temporal duration (dc:coverage/dcterms:period). Other Dublin core elements (e.g., dc:language) have not yet been exposed as discovery facets.

The HydroShare system does not yet allow for discovering resources using the specific metadata designed for each resource type. Using the resource specific metadata defined for model instances and programs in this research, however, will further enhance and improve the discovery

capabilities. For example, if a user would like to discover all model instance resources within HydroShare that include output files along with model input files, the system could use the metadata element *ModelOutput/includesModelOutput*. If a user would like to discover all the model instance resource types that are executed by a specific model program available in the HydroShare system, the system could use the metadata element *ExecutedBy/modelProgramName*. Also, if a user would like to discover all model program resources that are compatible with a specific operating system, the system could use the metadata element *modelOperatingSystem*.

As HydroShare continues to evolve, the types of searches users wish to complete will help to guide future expansions of the metadata framework. There are many example use cases one could imagine for enhanced discovery. For example, a user may wish to identify model programs that have the ability to execute using a hot start file, which may be required for a specific application like flood forecast modeling. In the current system, users can specify such details in the resource abstract as free text and/or as keywords. This reduces the metadata complexity, but if certain queries like this become a common occurrence within the system, then a new metadata element (or elements) might be needed to describe this property more precisely. Doing so, users would have the capability to more easily search and discover these resources without having to rely on free text searches of the generic metadata fields (e.g., *dc:description/dcterms:abstract*). Therefore, as the system becomes more widely used, searches can be tracked, which will help guide future expansions of the metadata to better support common queries.

A longer-term goal of this work is to provide server-side execution of model instances directly through HydroShare. By knowing and storing the exact model program used to execute a model instance within HydroShare, it should be possible to install the model program onto server-side computational resources and execute a model instance using these resources. The updated

model instance including the newly generated output files could be automatically added to HydroShare via HydroShare's existing web service application programming interface (API), updating the original resource. Research on methods for achieving this goal, given the complexities of server-side model execution including the potential for large model instance sizes and long model execution times, has begun. Being able to execute a model instance directly through HydroShare could offer significant benefits including model reproducibility where a model run is performed in a controlled environment preconfigured with all required software dependencies.

5. Conclusions

This work presents a model metadata framework to support discovery, sharing and interpretation of environmental models. Key features of the framework are (1) that the model program and model instance are separate concepts with a one-to-many relationship (a single model program may be linked to many model instances), (2) that metadata for these concepts extend the well recognized and commonly used Dublin core metadata, and (3) that the model instance concept is a hierarchy with a generic parent class implementable for any model program, and a more specific level tailored for certain model programs.

A key challenge in this or any other metadata framework design is providing the right balance between rich metadata for adequately describing details of resources and minimal metadata that is critical and can be easily populated. The growing number of generic data repositories available to environmental modelers (e.g., figshare.com, zenodo.org, institutional repositories, etc.) largely adopt a minimal metadata approach. These systems provide metadata roughly equivalent to the metadata used to describe a generic resource in the HydroShare system. While this generic metadata could be used to describe, share, and discover model programs and

model instances, it misses many other properties of these resources that could be leveraged for improved search, discovery, and use of model resources. Although these properties are generally included in the configuration files of the model, each model has unique configurations files, making it difficult, if not impossible, for interested users and/or an automated system to extract the pertinent metadata across models. The purpose of the metadata analysis and design presented here is to provide a more thorough, detailed metadata approach for model programs and instances. We expect to improve this metadata design over time as lessons are learned from its use, and as progress is made within the broader metadata and scientific modeling communities.

With the growing number of systems that serve a role within the larger cyberinfrastructure being built to support science, interoperability between these systems is becoming a more pressing need. If these systems are built from an agreed upon metadata framework, then it simplifies the transfer of resources between the systems. This would encourage each system to specialize in selected use cases while relying on external systems to handle other use cases outside of its scope. For example, in this work HydroShare specializes in model metadata, resource sharing, and resource publication. In ongoing research, we are building interoperability with the external SWATShare system that focuses on SWAT model execution and visualization (Rajib et al., 2016). By adopting the same metadata and resource file structure for a SWAT model instance, these model instance resources can be more easily transferred between the two systems, and users can benefit from the functionality and strengths of both applications.

Future work will be aimed at improving the usability of the model program and model instance resources within HydroShare. For example, to reduce the time spent manually completing metadata fields, new functionality is planned to automate metadata extraction when a resource is uploaded and the metadata are already present within files uploaded with the resource. This would

be especially effective for specific model instances whose input files already contain rich metadata. Model instances, for example, often include input files containing information on spatial and temporal coverage. The system should read these files, extract whatever metadata it can, and request only missing metadata fields from the user. Automatic metadata extraction, along with the increased use of controlled vocabularies, would increase the usability of the system from both sharing and discovery use cases. This approach is difficult, however, given the diversity among environmental models; extracting metadata directly from model input files may require a significant amount of custom code. One potential long term benefit of this work would be for all model developers to add functionality that outputs a standard metadata file that can be read by HydroShare and other systems. Ideally, this would be done within the model program source code itself, but it could also be implemented as an external utility program. HydroShare and other systems could then read this file for automatic metadata extraction.

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